



Greg Cheng
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Visual Effects & Motion Graphics

I am a digital artist who multi-tasks well and produces quality material in an efficient manner. Proficient in production, post-production and various methods of Visual Effects with a great eye for detail, I work well in team environments and am always ready to create and eager to learn.

I am proficient in key programs such as **Adobe After Effects, Shake, Monet, Photoshop, Illustrator, Combustion and Silhouette**, as well as various 2D, 3D, editing and tracking applications such as **Boujou, Mocha, 3ds Max, Maya, Final Cut, Premiere and Particular**.

Education

The Art Institute of Phoenix, Phoenix, AZ; March 2007
Bachelor of Arts in Visual Effects & Motion Graphics

Professional Experience

Stargate Studios – *Pasadena, Ca - February 2011 – January 2012*

Compositing Artist:

Basic compositing duties including monitor burn-ins, roto, set removal, muzzle flashes, green & blue screen keying, tracking and basic color balancing for broadcast television episodes and pilots.

Pepper J Productions – *Hollywood, Ca - November 2008 – March 2010*

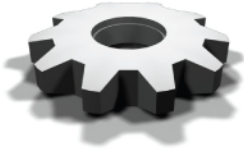
Technical Director/Digital Artist:

Managing and operating professional audio & HD video equipment as well as keeping current with new improving technologies. Working as Camera A during production, live editing for a broadcasted show and editing/graphic animation & design in Post.

Pacific Title & Art Studio – *Hollywood, Ca - February 2008 – February 2009*

DI Artist/Roto:

Cleaning dust and scratch fixes from footage as part of the digital intermediate process in addition to rotoscoping and preparing sequences for visual effects and coloring.



Zoic Studios – *Culver City, Ca - September 2007 – February 2008*

VFX Internship:

Interacting with Producers, Coordinators and Artists on daily projects as well as fulfilling internship duties around the studio including learning from and assisting the artists in their work load.

Catalyst FX - *Phoenix, Az - May 2007*

Composer:

Utilized Compositing and Rotoscope software (Monet) for tracking, stabilizing and window removal tools in the movie "Say it in Russian." Also authored DVD menus and produced digital paint-outs in "Alphabet Killers."

Copper Post Digital - *Phoenix, Az - March 2007*

Freelance Digital Artist:

Roto-scoped and assembled pieces for the History Channel's "Banned from the Bible: Part II" two-hour broadcast series and various *Circle K* commercial spots.

AZ LOTTERY - *Phoenix, Az - March 2006*

Production Assistant:

Assisted Producer and Art Director on stop motion animation on set for two Arizona Lottery "Scratchers" commercials with studio equipment and Final Cut Pro.

SIGNTEX IMAGING, LP – *Tomball, Tx – Summer of 2004*

Graphic Artist:

Constructed and designed billboards, banners and wallpapers for both indoor and outside use with a variety of vinyl and canvas materials. Used graphic design programs such as Adobe Illustrator and Photoshop to assemble and color correct created graphics for main stream advertisement settings.